

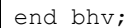
(October 20th @ 5:30 pm)

PROBLEM 1 (22 PTS)

- | Decimal | BCD | Binary | Reflective Gray Code |
|---------|--------------|--------|----------------------|
| | | | 101011 |
| | 000100101000 | | |

- | REPRESENTATION | | | |
|----------------|--------------------|----------------|----------------|
| Decimal | Sign-and-magnitude | 1's complement | 2's complement |
| -31 | | | |
| | | 101111 | |
| | | | 011011 |
| | | | 100000 |
| | | 110 | |
| | 110011 | | |

- ✓ -17.125 ✓ 32.75

$$d = d_1 d_0, w = w_1 w_0, r = r_2 r_1 r_0, y = y_3 y_2 y_1 y_0$$


Timing diagram for a 4-bit ripple-carry adder. The diagram shows the propagation of a carry signal d through stages P_3, P_2, P_1, P_0 . The carry d is a sequence of 10 bits: 1, 0, 0, 1, 0, 1, 1, 0, 1, 0. The propagate signals P_3, P_2, P_1, P_0 are shown as step functions. P_3 is high for the first two clock cycles, then low for the next two, then high for the next two, then low for the next two, then high for the next two, then low for the next two, then high for the next two, then low for the next two. P_2 is high for the first two clock cycles, then low for the next two, then high for the next two, then low for the next two, then high for the next two, then low for the next two, then high for the next two, then low for the next two. P_1 is high for the first two clock cycles, then low for the next two, then high for the next two, then low for the next two, then high for the next two, then low for the next two, then high for the next two, then low for the next two. P_0 is high for the first two clock cycles, then low for the next two, then high for the next two, then low for the next two, then high for the next two, then low for the next two, then high for the next two, then low for the next two. The output signals z, w, r, y, f are shown as step functions. z is high for the first two clock cycles, then low for the next two, then high for the next two, then low for the next two, then high for the next two, then low for the next two, then high for the next two, then low for the next two. w is high for the first two clock cycles, then low for the next two, then high for the next two, then low for the next two, then high for the next two, then low for the next two, then high for the next two, then low for the next two. r is high for the first two clock cycles, then low for the next two, then high for the next two, then low for the next two, then high for the next two, then low for the next two, then high for the next two, then low for the next two. y is high for the first two clock cycles, then low for the next two, then high for the next two, then low for the next two, then high for the next two, then low for the next two, then high for the next two, then low for the next two. f is high for the first two clock cycles, then low for the next two, then high for the next two, then low for the next two, then high for the next two, then low for the next two, then high for the next two, then low for the next two. A red arrow points to the 'Unknown' region in the P_2 signal, indicating a period where the signal is not defined.

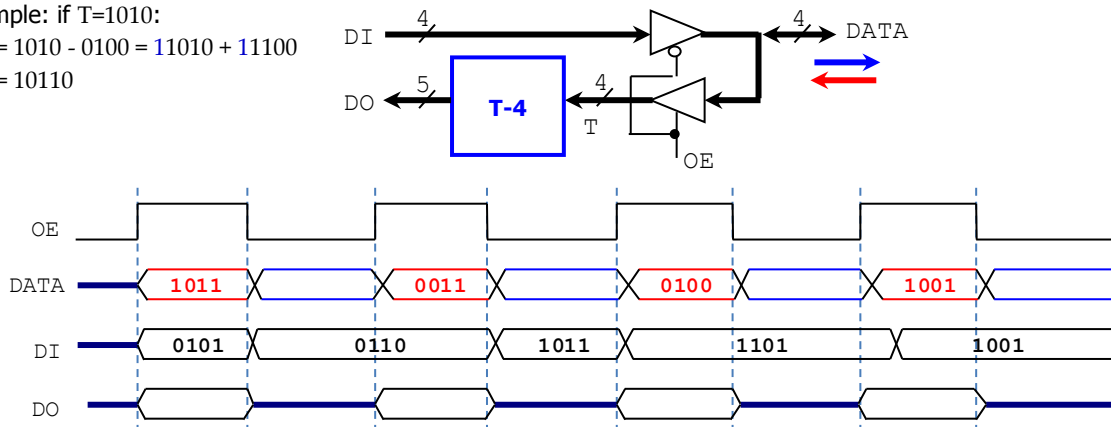
PROBLEM 3 (11 PTS)

- Complete the timing diagram (signals *DO* and *DATA*) of the following circuit. The circuit in the blue box computes the signed operation T-4, with the result having 5 bits. T is a 4-bit signed (2C) number.

✓ Example: if T=1010:

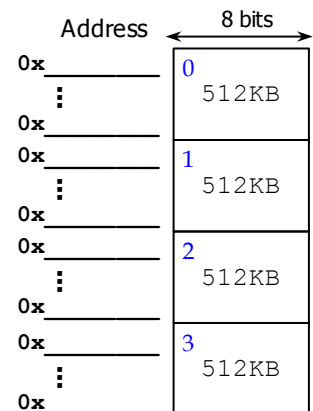
$$DO = 1010 - 0100 = 11010 + 11100$$

$$DO = 10110$$



PROBLEM 4 (10 PTS)

- A microprocessor has a memory space of 2 MB. Each memory address occupies one byte.
1 KB = 2^{10} bytes, 1 MB = 2^{20} bytes, 1 GB = 2^{30} bytes.
- What is the address bus size (number of bits of the address) of this microprocessor?
- What is the range (lowest to highest, in hexadecimal) of the memory space for this microprocessor? (1 pt.)
- The figure (right) shows four memory chips that are placed in the given positions:
 - Complete the address ranges (lowest to highest, in hexadecimal) for each of the memory chips. (8 pts.)



PROBLEM 5 (15 PTS)

- Perform the following additions and subtractions of the following unsigned integers. Use the fewest number of bits n to represent both operators. Indicate every carry (or borrow) from c_0 to c_n (or b_0 to b_n). For the addition, determine whether there is an overflow. For the subtraction, determine whether we need to keep borrowing from a higher bit. (6 pts)
 - ✓ $39 + 41$
 - ✓ $39 - 41$

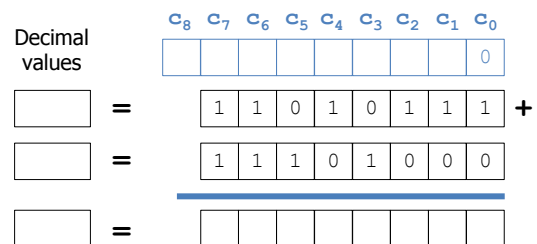
- The figure shows two 8-bit operands represented in 2's complement. Perform the 8-bit addition operation, i.e., complete all the carries and the summation bits. Also, indicate the corresponding decimal numbers for the 8-bit operands and the 8-bit result.

Does this 8-bit operation incur in overflow?

Yes No

Value of the overflow bit:

Value of carry out bit:



- Perform binary multiplication of the following numbers that are represented in 2's complement arithmetic. (4 pts)
 - ✓ -7×9

PROBLEM 6 (10 PTS)

- Sketch the circuit that computes $|A - B|$, where A, B are 4-bit unsigned numbers. For example, $A = 0101, B = 1101 \rightarrow |A - B| = |5 - 13| = 8$. You can only use full adders (or multi-bit adders) and logic gates. Your circuit must avoid overflow: design your circuit so that the result and intermediate operations have the proper number of bits.

PROBLEM 7 (18 PTS)

- Sketch the circuit that implements the following Boolean function: $f(a, b, c, d) = (c \oplus d)(\overline{a \oplus b})$

✓ Using ONLY 2-to-1 MUXs (AND, OR, NOT, XOR gates are not allowed). (12 pts)

✓ Using two 3-to-1 LUTs and a 2-to-1 MUX. Specify the contents of each of the 3-to-1 LUTs. (6 pts)